

JULY 22, 2010

2010 HEAD COACH CHALLENGE

One challenge per game, successful challenge retains challenge and timeout

Lost challenge or no timeouts - **cannot challenge**

Maximum of two challenges a game

RUN PLAYS

Fumbler ruled down and immediate recovery

Fumble catch or recovery (4th down\Try) other than runner before change of possession

Runner forward progress with respect to first down

Runner not ruled down

Runner breaking the plane of goal line in possession

Runner ruled out of bounds near B's end zone before dead ball signal

Runner ruled in or out of bounds - **cannot challenge if ruled out, except near B's GL**

Foul - Runner forward handing beyond LOS or after change of possession *

PASS PLAYS

Ruled complete, incomplete, or intercepted

Legal forward pass touched by player or official

Forward or backward behind LOS

2008 Forward pass ruled incomplete with immediate recovery

2008 Catch or touching of ball by player potentially touching a sideline or end line

2009 Potential pass fumble\incomplete pass and immediate recovery

Foul - Forward pass beyond LOS or handing after change of possession *

KICK PLAYS

Touching of any type

Kicking team advance after a muff or fumble by receiving team

Field goal attempt ball above or below crossbar

Field goal attempt inside upright - **cannot challenge if ball above upright**

Scrimmage kick crossing the LOS

Foul - Kicker beyond LOS when the ball is kicked *

OTHER SITUATIONS

Loose ball - touching or recovery or catch potentially touching sideline or end line

Loose ball - touching pylon or beyond sideline, goal line, breaking plane of a goal line

Correcting the down number during the series

Any person interfering during live-ball action

Adjusting the clock after a play is reversed

Foul - Number of players participating during a live ball * - cannot challenge illegal subs

OTHER REVIEWABLE PLAYS BY THE REPLAY OFFICIAL

Egregious officiating decision - **excludes fouls, except the four fouls above**

Egregious game clock error